FACULTY OF COMPUTING AND ENGINEERING SCIENCES

BS SOFTWARE ENGINEERING

The BS Software Engineering program at SZABIST is a full-time four year degree program comprising eight semesters with minimum of 130 credit hours. The degree program is designed around a set of courses pertaining to the principles of software analysis, design, architecture, development, testing, and maintenance techniques that are necessary to produce high-quality software systems. Some additional courses from the disciplines of Computer Science, Mathematics, Management Science, and Humanities are part of the degree program to develop a broader knowledge base of the students.

The BS Software Engineering program is offered through a trained and qualified faculty. It consists of 42 courses with a total of 130 credits hours. The maximum duration to complete the degree is six years.

BS (SOFTWARE ENGINEERING) COURSE PLAN (ROADMAP)

Sem.	Codes	Course Title	Cr.Hrs.		Pre-Req.			
First Year								
First Semester								
	CSC 1101	Calculus and Analytical Geometry	3, 0	3	-			
	CSC 1102	English Composition and Comprehension	3, 0	3	-			
	CSC 1103	Fundamentals of Programming	3, 0	3	-			
	CSCL 1103	Lab: Fundamentals of Programming	0, 1	1	-			
1	CSC 1107	Applied Physics	2, 0	2	-			
	CSCL 1107	Lab: Applied Physics	0, 1	1	-			
	CSC 1108	Introduction to Computer Science	2, 0	2	-			
	CSCL 1108	Lab: Introduction to Computer Science	0, 1	1	-			
	CSC 1109	Pakistan Studies	2, 0	2	-			
Sub-total Sub-total		18						
		Second Semester	•					
2	CSC 1208	Object Oriented Programming Techniques	3, 0	3	CSC 1103			
	CSCL 1208	Lab: Object Oriented Programming Techniques	0, 1	1	CSC 1103			
	CSC 2101	Communication and Presentation Skills	3, 0	3	CSC 1102			
	CSC 3109	Software Engineering	3, 0	3	-			
	CSC 1201	Discrete Mathematical Structures	3, 0	3	-			
	CSC 1209	Islamic Studies / Humanities	2, 0	2	-			
	SEC xxxx	University Elective-I	3, 0	3	-			
Sub-total Sub-total		18						
		Second Year						
		Third Semester	_					
	CSC 2102	Data Structures and Algorithms	3, 0	3	CSC 1208			
	CSCL 2102	Lab: Data Structures and Algorithms	0, 1	1	CSC 1208			
3	SEC 2403	Software Requirement Engineering	3, 0	3	CSC 3109			
	SEC 2103	Human Computer Interaction	3, 0	3	CSC 3109			
	CSC 2206	Linear Algebra	3, 0	3	-			
	SEC xxxx	University Elective-II	3, 0	3	-			
	Sub-total Sub-total							

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Sem.	Codes	Course Title	Cr.H	rs.	Pre-Req.		
Fourth Semester							
4	CSC 2205	Operating Systems	3, 0	3	CSC 2102		
	CSCL 2205	Lab: Operating Systems	0, 1	1	CSC 2102		
	CSC 2203	Database Systems	3, 0	3	CSC 2102		
	CSCL 2203	Lab: Database Systems	0, 1	1	CSC 2102		
	SEC 2404	Software Design and Architecture	2, 0	2	SEC 2403		
	SECL 2404	Lab: Software Design and Architecture	0, 1	1	SEC 2403		
	CSC 1206	Probability and Statistics	3, 0	3	-		
	SEC xxxx	University Elective - III	3, 0	3	-		
		Sub-total Sub-total	17				
		Third Year					
		Fifth Semester					
	SEC 3604	Software Construction and Development	2, 0	2	SEC 2404		
	SECL 3604	Lab: Software Construction and Development	0, 1	1	SEC 2404		
	CSC 3205	Computer Networks and Data Communication	3, 0	3	-		
5	CSCL 3205	Lab: Computer Networks and Data Communication	0, 1	1	-		
	CSC 1205	Technical and Business Writing	3, 0	3	CSC 2101		
	SEC xxxx	SE Supporting -I	3, 0	3	-		
	SEC xxxx	SE Supporting -II	3, 0	3	-		
		Sub-total	16				
		Sixth Semester					
	SEC 3608	Software Quality Engineering and Testing	3, 0	3	CSC 3109		
	SEC 3617	Information Security	3, 0	3	-		
6	CSC 4102	Professional Practices	3, 0	3	-		
	SEC 3607	Web Engineering	3, 0	3	-		
	SEC xxxx	SE Elective - I	3, 0	3	-		
	SEC 4xxx	SE Supporting - III	3, 0	3	-		
		Sub-total Sub-total	18				
		Fourth Year					
		Seventh Semester					
	SEC 3603	Software Project Management	3, 0	3	CSC 3109		
	SEC 3606	Software Re-Engineering	3, 0	3	SEC 3604		
7	SEC xxxx	SE Elective -II	3, 0	3	-		
	SEC xxxx	SE Elective - III	3, 0	3	-		
	CSC 4105	Final Year Project - I	0, 3	3	CSC 2203, SEC 2404, SEC 3605		
		Sub-total	15				
		Eighth Semester					
	SEC xxxx	SE Elective — IV	3, 0	3	-		
8	SEC xxxx	SE Elective — V	3, 0	3	-		
	CSC 4205	Final Year Project — II	0, 3	3	CSC 4105		
	SEC xxxx	University Elective — IV	3, 0	3	-		
		Sub-total Sub-total	12				
		Total		130			

CSC xxxx Mathematics deficiency course will be offered to those students who have limited mathematical background (if deemed necessary by relevant PM/HOD).

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SE Elective	es
SEC 4516	Artificial Intelligence
SEC 4537	Parallel and Distributed Computing
SEC 4515	Digital Image Processing
SEC 4528	Game Development
SEC 4532	Introduction to Cloud Computing
SEC 4543	Systems Programming
SEC 4544	Technopreneurship
SEC 3614	Computer Graphics
SEC 4514	Introduction to Data Science
SEC 4534	Modeling and Simulation
SEC 3612	Mobile Application Development
SEC 4521	Agent Based Software Engineering
SEC 4522	Big Data Analytics
SEC 4523	Computational Intelligence
SEC 4524	Computer Vision
SEC 4526	Design Patterns
SEC 4511	e-Commerce
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SEC 4531 Information Systems Audit

SEC 4533 Management Information Systems SEC 4535 Multimedia Communication

SEC 4536 Natural Language Processing

SEC 4538 Real Time Systems SEC 4539 Semantic Web

SEC 4541 Software Engineering Economics

SEC 4542 Software Metrics

SEC 4545 Topics in Software Engineering

SEC 4518 Visual Programming

SEC 4525 Data Encryption and Security SEC 4529 Global Software Development

SEC xxxx User Interface Design

SEC xxxx Introduction to Development and Operations

SE Supporting courses

SEC 4713 Digital Logic Design

SEC 4714 Business Process Engineering

SEC 4711 Formal Methods in Software Engineering

SEC 4712 Operations Research

SEC 4715 Stochastic Processes

UNIVERSITY ELECTIVES

SEC 3309 Organizational Behavior

SEC 3307 Foreign Languages

SEC 3308 Management Principles

SEC 3306 Sociology

SEC 3311 Psychology

SEC 3301 Introduction to Management

SEC 3302 Financial Accounting

SEC 3303 Human Resource Management

DISTRIBUTION OF CREDIT HOURS

Course Group	Cr. Hrs.	%	
Computing	Core Courses	39	31%
Software Engineering	Core Courses	27	18%
	Electives	15	12%
	Supporting	9	7%
General Education	19	14%	
University Electives	12	9%	
Mathematics and Science	12	9%	
Total	130	100%	

Internship

The internship is scheduled at the end of third year. After completion of the six-week internship, all students are required to submit a comprehensive report, giving details of their experience and learning.

All courses may not be offered in every semester. Elective courses may vary from time to time. Alternative courses may be substituted as and when required.





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